

1 Gate		Yes	No
	Successfully Left Dock Untethered	<input type="checkbox"/>	<input type="checkbox"/>
	Successfully Entered Gate	<input type="checkbox"/>	<input type="checkbox"/>
	Successfully Exited Gate	<input type="checkbox"/>	<input type="checkbox"/>
	Contact with buoy(s) #	<input type="text"/>	

	Yes	No
Task completed Autonomously	<input type="checkbox"/>	<input type="checkbox"/>
GPS Agnostic	<input type="checkbox"/>	<input type="checkbox"/>
IR/Radar Guidance	<input type="checkbox"/>	<input type="checkbox"/>
Autonomous Navigation between Challenges	<input type="checkbox"/>	<input type="checkbox"/>

2 Dodge		Yes	No	
	Correct Buoy Navigation (right or left)	1	<input type="checkbox"/>	<input type="checkbox"/>
		2	<input type="checkbox"/>	<input type="checkbox"/>
		3	<input type="checkbox"/>	<input type="checkbox"/>
		4	<input type="checkbox"/>	<input type="checkbox"/>
	Contact with buoy(s) #	<input type="text"/>		

	<u>Time Bonus</u>	
	Gate A-B	<input type="text"/>
	Time	<input type="text"/>
Record	<u>Start Time "Entry"</u>	
	<u>Exit Time</u>	
	Fastest Time	<input type="text"/>
		Yes No
		<input type="checkbox"/> <input type="checkbox"/>

	Yes	No
Task completed Autonomously	<input type="checkbox"/>	<input type="checkbox"/>
GPS Agnostic	<input type="checkbox"/>	<input type="checkbox"/>
IR/Radar Guidance	<input type="checkbox"/>	<input type="checkbox"/>
Autonomous Navigation between Challenges	<input type="checkbox"/>	<input type="checkbox"/>

3 Evade		Yes	No	
	LiDAR Sensor Evaded	1	<input type="checkbox"/>	<input type="checkbox"/>
		2	<input type="checkbox"/>	<input type="checkbox"/>

	<u>Time Bonus</u>	
	Gate C-D	<input type="text"/>
	Time	<input type="text"/>
Record	<u>Start Time "Entry"</u>	
	<u>Exit Time</u>	
		Yes No
		<input type="checkbox"/> <input type="checkbox"/>

Fastest Time

	Yes	No
Task completed Autonomously	<input type="text"/>	<input type="text"/>
GPS Agnostic	<input type="text"/>	<input type="text"/>
IR/Radar Guidance	<input type="text"/>	<input type="text"/>
Autonomous Navigation between Challenges	<input type="text"/>	<input type="text"/>

4 Identify

Correct

Color Specified	X	Yes	No
Purple	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>
Orange	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>
Yellow	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>
Blue	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>

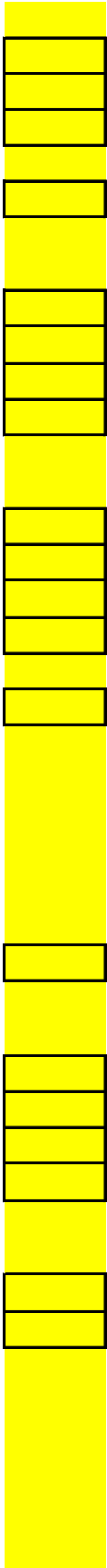
Random Selection Bonus Successful Yes

	Yes	No
Task completed Autonomously	<input type="text"/>	<input type="text"/>
GPS Agnostic	<input type="text"/>	<input type="text"/>
IR/Radar Guidance	<input type="text"/>	<input type="text"/>
Autonomous Navigation between Challenges	<input type="text"/>	<input type="text"/>

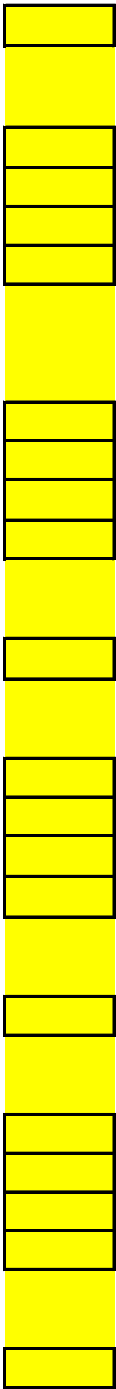
5 Deploy

	Yes	No
Sensor Successfully Deployed	<input type="text"/>	<input type="text"/>

	Yes	No
Task completed Autonomously	<input type="text"/>	<input type="text"/>
GPS Agnostic	<input type="text"/>	<input type="text"/>
IR/Radar Guidance	<input type="text"/>	<input type="text"/>
Autonomous Navigation between Challenges	<input type="text"/>	<input type="text"/>



6 Launch		Yes	No
Object Deployed		<input type="checkbox"/>	<input type="checkbox"/>
Object launched approximately greater than 10' from target		<input type="checkbox"/>	<input type="checkbox"/>
Object Reached Target		<input type="checkbox"/>	<input type="checkbox"/>
Object Landed in Center Section		<input type="checkbox"/>	<input type="checkbox"/>
Object Landed on Rim		<input type="checkbox"/>	<input type="checkbox"/>
Object remained on target following landing		<input type="checkbox"/>	<input type="checkbox"/>
		Yes	No
Task completed Autonomously		<input type="checkbox"/>	<input type="checkbox"/>
GPS Agnostic		<input type="checkbox"/>	<input type="checkbox"/>
IR/Radar Guidance		<input type="checkbox"/>	<input type="checkbox"/>
Autonomous Navigation between Challenges		<input type="checkbox"/>	<input type="checkbox"/>
7 Recover		Yes	No
Object Identified & Contacted		<input type="checkbox"/>	<input type="checkbox"/>
Object Tethered to LPV		<input type="checkbox"/>	<input type="checkbox"/>
Object Removed from Water		<input type="checkbox"/>	<input type="checkbox"/>
Object delivered to Dock		<input type="checkbox"/>	<input type="checkbox"/>
		Yes	No
Task completed Autonomously		<input type="checkbox"/>	<input type="checkbox"/>
GPS Agnostic		<input type="checkbox"/>	<input type="checkbox"/>
IR/Radar Guidance		<input type="checkbox"/>	<input type="checkbox"/>
Autonomous Navigation between Challenges		<input type="checkbox"/>	<input type="checkbox"/>
8 Receive		Yes	No
Sensor Communicates with Base		<input type="checkbox"/>	<input type="checkbox"/>
Data Provided to Judges		<input type="checkbox"/>	<input type="checkbox"/>
9 Return		Yes	No
LPV returned to base		<input type="checkbox"/>	<input type="checkbox"/>
Total Time Bonus		Yes	
Complete a minimum of 4 challenges		<input type="checkbox"/>	
Total Scoring Run Time		<input type="text"/>	
Number of Challenges Completed		%	<input type="text"/>



Average Per-Task Time		<input type="text"/>
Fastest Time		Yes <input type="text"/>
Fastest Time		No <input type="text"/>
$\frac{\text{Fastest Time}}{\text{Your Time}}$	x 60	= Bonus
<input type="text"/>	x 60	= <input type="text"/>

Task 6-9 & Time Bonus Total

Task 1-5 Total

Human Remote Intervention

X (-)5 pts

Total

